

8-1

- a) Cannot be a locus. It violates Rule 2 (symmetry), Rule 3 (real-axis existence)
- b) Can be a locus.
- c) Can be a locus.
- d) Can be a locus.
- e) Cannot be a locus. It violates Rule 2 (symmetry), Rule 3 (real-axis existence)
- f) Can be a locus.
- g) Cannot be a locus. It violates Rule 2 (symmetry), Rule 3 (real-axis existence)
- h) Can be a locus.

8-2

For this problem (and for many of the problems in the rest of this course), your answers can be **verified** using matlab:

```
rlocus(num,den)
```

Of course, you should be able to sketch these loci by hand using the rules only.

Note also, we are sketching - which means we investigate rules 1-5 only. The other rules are applied only when a refinement is specifically asked for by the problem.

a)

OL zeros: -2,-6
OL poles: -3-4j, -3+4j

Rule 1 - There are two branches

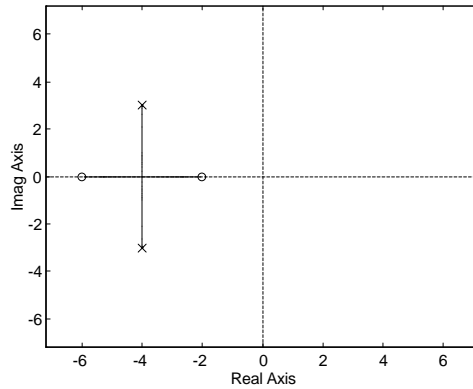
Rule 2 - The locus is symmetric about the real axis

Rule 3 - The locus is on the axis on [-2...-4] and [-4...-6].

In other words, it is on the axis on [-2...-6]

Rule 4 - The locus starts at the OL poles (-3-4j and -3+4j) and ends at the zeros (-2, -6)

Rule 5 - Doesn't apply - Number of finite OL poles = Number of finite OL zeros (2=2)



b)

OL zeros: $-2j, +2j$

OL poles: $-j, +j$

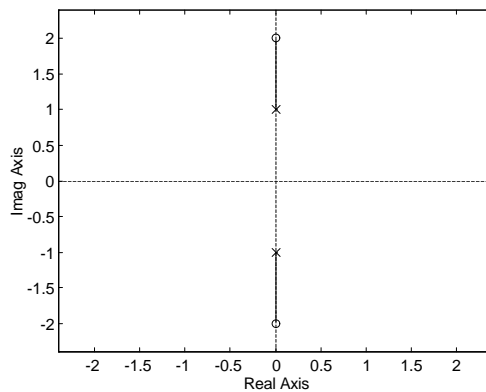
Rule 1 - There are 2 branches

Rule 2 - The locus is symmetric about the real axis

Rule 3 - The locus never on the real axis

Rule 4 - The locus starts at the OL poles ($-j, +j$) and ends at the OL zeros ($-2j, +2j$)

Rule 5 - Doesn't apply



c)

OL zeros: $-j, +j$

OL poles: $0, 0$

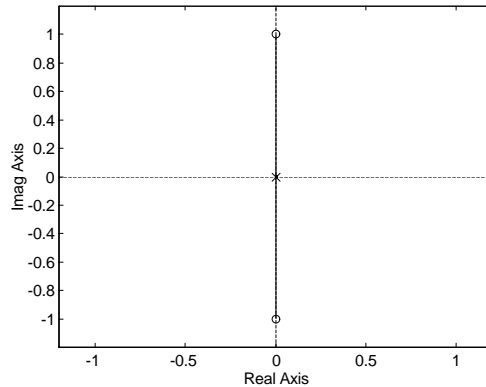
Rule 1 - There are two branches

Rule 2 - The locus is symmetric about the real axis

Rule 3 - The locus on the real axis at $s=0$ only

Rule 4 - The locus starts at the OL poles ($0, 0$) and ends at the OL zeros ($-j, +j$)

Rule 5 - Doesn't apply (number of finite OL poles = number of finite OL zeros)



8-3

Clearly, the open loop poles are at -1 and 0
 Also, the open loop zeros are at $1+j$ and $1-j$

Therefore, the transfer function is

$$\frac{(s-1-j)(s-1+j)}{(s+1)(s)} = \frac{s^2 - 2s + 2}{s(s+1)}$$

- Rule 1 - There are two branches
- Rule 2 - The locus is symmetric about the real axis
- Rule 3 - The locus is on the axis between -1 and 0
- Rule 4 - The locus starts at the OL poles (-1 and 0) and ends at the OL zeros ($1+j$ & $1-j$)
- Rule 5 - Doesn't apply

The breakaway point(s) is found via rule 6 or 6'
 Rule 6 -

$$\frac{d}{ds} \left[\frac{-1}{G(s)H(s)} \right] = \frac{-d}{ds} \left[\frac{s^2 + s}{s^2 - 2s + 2} \right] = \frac{-(-3s^2 + 4s + 2)}{(s^2 - 2s + 2)^2}$$

This function has zeros when $-3s^2 + 4s + 2 = 0$, or at $s = -0.3874$ or 1.7208

The breakaway point that is valid here is -0.3874 . Notice that 1.7208 is a solution to the quadratic, but since the locus is not on the axis at 1.7208 it is discarded.

Rule 6' - alternate formulation of the same equation

$$\frac{1}{s+0} + \frac{1}{s+1} = \frac{1}{s+(-1-j)} + \frac{1}{s+(-1+j)}$$

Simplifying,

$$\frac{2s+1}{s^2+s} = \frac{2s-2}{s^2-2s+2}$$

Cross Multiplying,

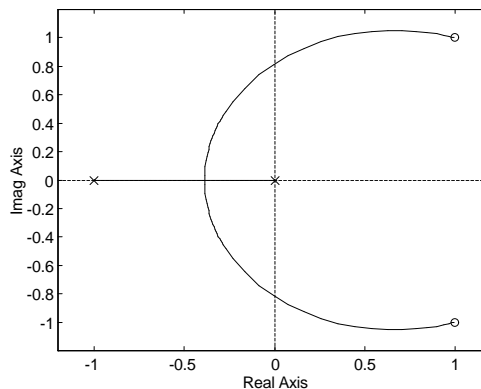
$$2s^3 - 3s^2 + 2s + 2 = 2s^3 - 2s$$

Or,

$$-3s^2 + 4s + 2 = 0$$

and $s = -0.3874$, as before

Finally, the locus looks like:



8-13

OL poles: 0, -4, -8

OL zeros: No finite zeros, therefore there are 3 zeros at infinity

Rule 1 - The locus has 3 branches

Rule 2 - The locus is symmetric about the real axis

Rule 3 - The locus is on the axis between [0...-4] and [-8...-infinity]

Rule 4 - The locus starts at the open loop poles (0, -4, -8) and ends at the zeros at infinity. How?

Rule 5 - The locus approaches infinite zeros with the following asymptotes:

Theta = $(2k+1)*\pi/(\# \text{ of finite poles} - \# \text{ of finite zeros})$

$$=(2k+1)*\pi/(3) = 60^\circ, 180^\circ, 300^\circ$$

sigma = $(\text{sum}(\text{poles})-\text{sum}(\text{zeros})) / (\# \text{ of finite poles} - \# \text{ of finite zeros})$

$$= (0+-4+-8)/(3) = -4$$

Rule 6 - Breakaway points are found as

$$\frac{d}{ds} \left[\frac{-1}{G(s)H(s)} \right] = \frac{-d}{ds} \left[\frac{s(s+4)(s+8)}{1} \right] = 3s^2 + 24s + 32$$

And therefore we find $s = -1.69$ and -6.3094

Rule 6' - The alternate method for breakaway points says

$$\frac{1}{s+0} + \frac{1}{s+4} + \frac{1}{s+8} = 0$$

Simplifying,

$$\frac{3s^2 + 24s + 32}{s^3 + 12s^2 + 32s} = 0$$

And we have the same answer as before

Notice that both of these produce two roots. It turns out that only $s=-1.69$ is valid.

Rule 7 - $j\omega$ axis crossings may be determined by solving the characteristic equation with $s=j\omega$

$$1 + KGH = 0$$

$$1 + K \frac{1}{s(s+4)(s+8)}$$

evaluated when $s = jw$,

$$1 + K \frac{1}{j(32w - w^3) - 12w^2} = 0$$

Simplifying,

$$j(32w - w^3) - 12w^2 = -K$$

Equating real & imaginary parts,

$$32w - w^3 = 0, \text{ or } w = \sqrt[3]{32} = 5.65$$

$$\text{and } K = 12w^2 = 384$$

Rule 7' - Alternate method, using a Routh table

The closed loop transfer function is

$$\frac{K}{s(s+4)(s+8) + K} = \frac{K}{s^3 + 12s^2 + 32s + K}$$

and the Routh table is

s ³	1	32	
s ²	12	K	
s ¹	(K-384)/12	0	
s	K		

a row of all zeros occurs when $K=0$ (as expected - there is an open loop pole on the jw axis) and when $K=384$. At this point $s^3 + 12s^2 + 32s + K = s^3 + 12s^2 + 32s + 384$ and the roots are at $s=5.65j$ and $-5.65j$

